Stig Oskar L.
Naustdalslid

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✧ 15. January 1999
🔗 soln.site

Experience

March 2024 - Present

Micromilspec
Conveying brand identity through compelling, story-driven content for social media and our website. **Contributing** to the creation of custom watches through thoughtful designs and details that tell a story. **Accelerating** the pipeline, keeping scalability, effectiveness, and collaboration in mind, and automating processes to eliminate repetitive tasks.

Sep 2023 - Jan 2024

On-call substitute teacher at Førde Videregåande Skule
Taught courses "Media and communication" and "Art, design and architecture" as needed.

Aug 2021 - May 2022

Teacher Assistant at INN
Assisted weekly with lecturing in the courses 3D generalization II and III (6 h/week).
I primarily taught Maya, Substance 3D Painter, Zbrush and Blender. This includes modeling, sculpting, rigging, texturing, rendering and whatever students needed guidance with.

Aug 2019 - May 2020

Overscoped SB
Lead 2D art, 3D art, animation and graphic design in a four-person student game company at Sunnhordland Folkehøgskule. We published our game, "Polarities", on Steam.

Education

Aug 2020 - Jun 2023

Inland Norway University of Applied Sciences | Bachelor in Animation and Digital Art
Teacher assistant: For courses 3D generalization II and III.
Student representative: Representing Animation and Digital Art in the fifth and sixth semesters.
Award: Our group of 4 won the Game School Awards' "Best Project" for our bachelor game.

Aug 2019 - May 2020

Sunnhordland Folkehøgskule | Student Company (and scholarship)
Held course: 3D-project and sculpting (Optional course spring - 2 h/week)
Held course: 3D-sculpting (Optional course fall - 2 h/week)

Aug 2018 - May 2019

Sunnhordland Folkehøgskule | Game Art & Design
Held course: Blender 3D (Optional course spring - 2 h/week)

Program proficiency

3D

Blender, Autodesk Maya, Zbrush, Adobe Substance 3D Painter, Adobe Substance 3D Designer, Unreal Engine 5

2D and Design

Krita, Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe Lightroom, Affinity Photo, Affinity Designer Affinity Publisher, Clip Studio Paint.

Video and Animation

Adobe Premiere Pro, Adobe After Effects, DaVinci Resolve, Blender

Language proficiency

Native proficiency — Norwegian (nynorsk)
Professional proficiency — English
Professional proficiency — Norwegian (bokmål)